
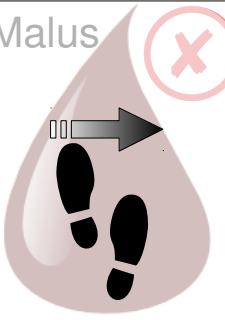

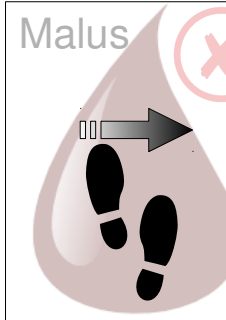


Malus 




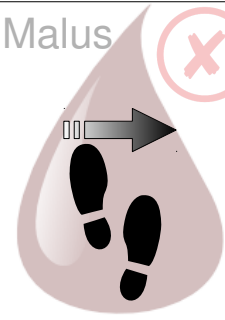
**ACTIONS -1**

Malus 




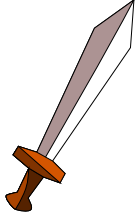
**ACTIONS -1**

Malus 




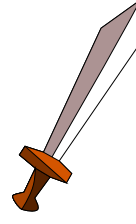
**ACTIONS -1**

Bonus 




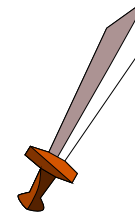
**Attaque +1**

Bonus 




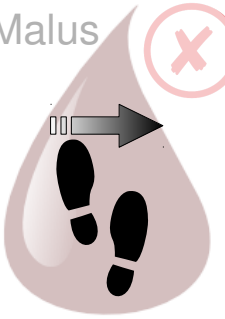
**Attaque +1**

Bonus 




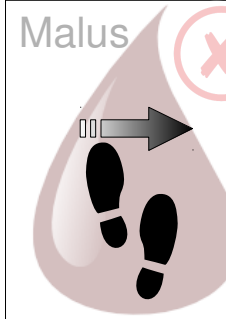
**Attaque +2**

Malus 




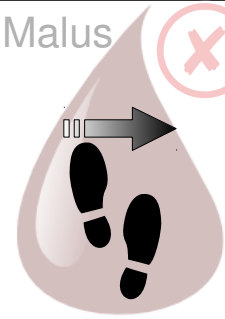
**ACTIONS -2**

Malus 



**ACTIONS -2**

Malus 



**ACTIONS -3**

Bonus 



**Esquive +1**

Bonus 




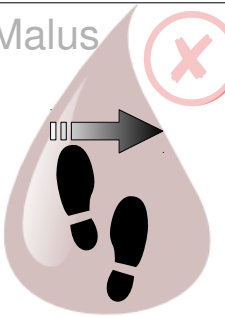
**Esquive +1**

Bonus 




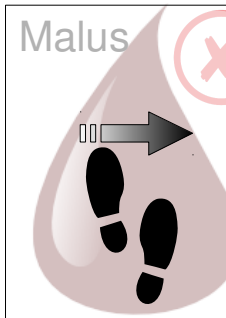
**Esquive +2**

Malus 




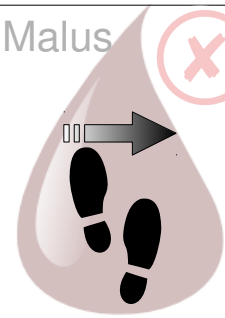
**ACTIONS -4**

Malus 




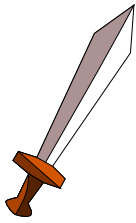
**ACTIONS -5**

Malus 




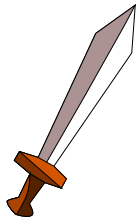
**ACTIONS -6**

Malus 



**Attaque -1**

Malus 




**Attaque -2**

Malus 





**Esquive -1**

Malus 




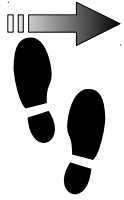
**Action -1**

Malus 





**Action -1**

Malus 





**Action -1**

Malus 





**Action -1**

Malus 





**Action -1**

Malus 





**Action -2**

Malus 




**Action -2**

Malus 



**Action -2**

Malus 



**Esquive -2**